Shayla Gallagher-Cohoon

3D Work

3D Environment Artist - The Last Taxi Zenfri Inc, Winnipeg

December 2019 - February 2020

- Created Hero props
- Brought to life concept art for backgrounds and environments
- Aided with animation and character modelling

3D Generalist - Next Gen Movie

Tangent Animation, Winnipeg

December 2019 - February 2020

- Worked in many departments where necessary (Surfacing, VFX, Show Finaling, Stereographics)
- Worked in a large team setting with fast paced deadlines

Junior Intern Artist

DMD Co-op, Complex Games

April 2015

- Worked closely with concept team to bring props and items to life
- 2D and 3D art

Work Experience - Customer Service Work

Bath & Body Works

Kingsway Mall, Edmonton Sales Associate - Seasonal

November 2023 - January 2023

Compass Group Canada, Triple O's Royal Alexandra Hospital, Edmonton *Supervisor*

March 2023 - October 2023

Software Skills

Maya Blender Zbrush Adobe Suite / Substance Painter and Designer Unreal Unity (204) 890-5312 glass feather@hotmail.com cyanidelemons.com

Game Jams

Lead Artist - Game Jam (Elixir Woods)

TGD Birthday Jam - 2022

3D Artist - Game Jam (Follow)

TGD Birthday Jam - 2021

Designer and 2D Artist -Game Jam (O+K)

Ludum Dare 2020

Designer and 2D Artist -Game Jam (Mirrors)

Peg Jam 2017

Education

Red River College, 3D Computer Graphics

2016 - 2017

Red River College, Digital Media Design

2014 - 2016

Arts and Technology Centre, New Media Design 2011 - 2012

Languages

English, Fluent French, Fluent